

MAKE A Storybook



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WHAT GOES IN A Story?

CHARACTERS

Characters are the WHO of the story. Who will your story be about? Usually, there is one main character that the story focuses on the most. At the beginning of the story, we find out they want something. At the end of the story, we find out whether or not they will get it.

Your characters need names, a description of what they look like, and at least one adjective to describe them. For example, a mermaid might have brown hair and eyes, a pink tail, be named Sophie, and be a kind mermaid, always helping others.

SETTING

The setting is WHERE the story takes place. You need to tell your readers where your character is and what it looks like there. Drawings can help to show your readers the setting, as well.

PLOT

The plot of your story is WHAT HAPPENS. What do your characters do? What happens to your characters? Every story's plot should have at least a beginning, middle, and end.

★THE BEGINNING★

In the beginning, you introduce your CHARACTERS and your SETTING. You also should show us what your character wants.

★THE MIDDLE★

In the middle, your character works to get what they want, but may encounter some challenges. They may also interact with other characters and do things.

★THE END★

At the end, we should know if the main character got what they wanted. This provides resolution for the reader.



A LIST OF STORY IDEAS

Ideas for stories are all around us! Think about the types of books, shows and movies that you love. Do any of them inspire you? Or better yet, look at the world around you for inspiration. Your family, news stories, pets and research on new topics can give you lots of ideas. But if you cannot think of something on your own, feel free to use one of the ideas below to start off.

#1

A young mermaid finds the lost crown of the sea and becomes the first ruler in 500 years of the mermaids and mermen. What will they do as a ruler to make their ocean-world a better place?

#2

A kid finds a robot hiding in their closet. They learn that the robot has run away from its previous owner, a scientist that wants to use robots to take over the world. How will the kid help the robot to stop the scientist?

#3

A kitten finds a mouse living in its house and decides to become it's friend. How does the cat convince the mouse it won't eat it?



HERE'S THE PLAN

Use this page to plan out your story. It's important to gather your ideas before writing or illustrating your book. You may also choose to write a rough draft after completing this plan. If you do, read your rough draft to someone and talk about ways to improve it before your final draft. Writing is a process and getting help in the process can really make your story awesome.

STORY TITLE

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MAIN CHARACTER'S NAME & DESCRIPTION

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ADDITIONAL CHARACTERS

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SETTING DESCRIPTION

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WHAT HAPPENS IN THE BEGINNING?

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WHAT HAPPENS IN THE MIDDLE?

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WHAT HAPPENS IN THE END?

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